





Welcome *to* Fantasy Island

Wonder Woman draws from ancient myth and comic-book lore to create a truly stunning visual world. Production designer Aline Bonetto shares details behind the film's design.

BY DARREN FRANICH

THE TERM "MYTHOLOGY" GETS TOSSED around a lot these days in reference to the elaborate backstories underpinning some of Hollywood's biggest blockbusters. But unlike most superhero movies, *Wonder Woman* is steeped in literal mythology. Princess Diana is born and raised in the gorgeous confines of the island utopia Themyscira, a reference to the home of the Amazons of Greek tradition. Bonetto and director Patty Jenkins took inspiration from the original name *Wonder Woman* creator William Moulton Marston gave to this utopia: Paradise Island. "We decided to make a mix of landscapes," she explains, "to build, in a way, our paradise island." That meant combining elements of the Greek isles with mountain ranges drawn from the Chinese landscape—and adding waterfalls. Lots of waterfalls. "We really wanted to have water everywhere," Bonetto explains. "The water in Themyscira was really feminine, a kind of energy that's across this island."